Having a bad dream — or nightmare — is something that happens to many people at some point in their lives. These nightmares may be about real things that have happened or about events which are only imaginary.

The first chapter of Room 13 is about a nightmare Fliss has about a place where she has never been.

- Look at the chapter again and pick out four quotes that show she is having a bad dream — for example, ‘Fliss was afraid.’
- How does Fliss behave in the dream that shows she is not enjoying what is going on?
- Look carefully at the different ways Fliss is feeling in the bad dream and how she feels when she wakes up.
- Have you ever had a nightmare where you felt as Fliss does?

Use ideas from the group, or Chapter 1, to create a mindmap which shows the different ways nightmares can affect people. You could start with something like this:

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Nightmares

- see
- feel
- awake
- sweaty
- asleep
- heart pounding
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You are now going to use the ideas about each character and the events so far to create ‘freeze frames’ showing the different things that have happened.

Working in groups of four or five, try to pick up to four episodes that you can use to show different characters and what they have done. You might want to show these chronologically (in time order as they happened) or sequentially (in an order that shows, for example, how important you think they are in the story).

Compare your presentations with other groups and discuss the ways different people have shown the characters or events.